

Recall A basis of a vector space V is a set $\{v_1, \dots, v_p\} \subset V$.

- ① it is linearly independent
- ② spans V .

ex. Find bases for $\text{null}(A)$ & $\text{col}(A)$.

$$A = \begin{bmatrix} 1 & 4 & 0 & 2 \\ 3 & 12 & 1 & 5 \\ 2 & 8 & 1 & 3 \\ 5 & 20 & 2 & 8 \end{bmatrix}$$

Sol

First, find echelon form.

$$\Rightarrow B = \begin{bmatrix} \triangle & 4 & 0 & 2 \\ 0 & 0 & \triangle & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

subset:

$$\text{span} \left(\left\{ \begin{bmatrix} -4 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -2 \\ 0 \\ 1 \\ 1 \end{bmatrix} \right\} \right) \leftarrow \text{basis}$$

Then, find sol. set:

$$x_1 = -4x_2 - 2x_4$$

$$x_2 = x_2$$

$$x_3 = x_4$$

$$x_4 = x_4$$

column space: \rightarrow basis.

$$\text{span} \left(\left\{ \begin{bmatrix} 1 \\ 3 \\ 2 \\ 5 \end{bmatrix}, \begin{bmatrix} 6 \\ 1 \\ 1 \\ 2 \end{bmatrix} \right\} \right)$$

↑
original columns of pivots

Reason: row operations do not change column relations

Two different characteristics of a basis of V :

- (i) smallest set that spans V
- (ii) largest set that is linearly independent.

§4.4 Coordinate Systems

V vector space

$\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_p\}$ basis of V

Then, any vector $\vec{u} \in V$ is of the form:

$$\vec{u} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_p \vec{v}_p$$

$\begin{bmatrix} c_1 \\ \vdots \\ c_p \end{bmatrix}$ are the coordinates of \vec{u} , with

respect to the basis \mathcal{B} . (convention: coordinates are written as a column vector)

ex: \mathbb{R}^n , standard basis:

$$\mathcal{B} = \left\{ \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 \\ \vdots \\ 1 \end{bmatrix} \right\} \quad \text{coordinates of}$$

$$\text{if } \vec{b} = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix} \in \mathbb{R}^n, \text{ then } [\vec{b}]_{\mathcal{B}} = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

$$\text{ex } \vec{b}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad \vec{b}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \Rightarrow \mathcal{B}$$

$$\vec{x} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}, \text{ find } [\vec{x}]_{\mathcal{B}}.$$

$$\left[\begin{array}{cc|c} b_1 & b_2 & \vec{x} \\ 1 & 0 & 3 \\ 2 & 1 & 4 \end{array} \right] \Rightarrow \left[\begin{array}{cc|c} 1 & 0 & 3 \\ 0 & 1 & -2 \end{array} \right]$$

in other words, $[\vec{x}]_{\mathcal{B}} = P_{\mathcal{B}}^{-1} \vec{x}$

!solution!

Coordinate Mapping:

$$T: V \rightarrow \mathbb{R}^p$$

$$T(\vec{u}) = [\vec{u}]_{\mathcal{B}}$$

(vector to its coordinate)

$\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_p\}$ basis of V

linear transformation that

is bijective called an

isomorphism.

Def V is a vector space. The dimension of V , $\dim(V)$, is the # of elements in the basis of V .

Rmk $\dim(V)$ doesn't depend on basis chosen.
All bases have same # of elements.