

e.g. \vec{v}_i is linearly dep. $\Leftrightarrow \vec{v}_i = \vec{0}$

test: \vec{v}_i is linearly dep iff $x_i \vec{v}_i = \vec{0}$ has a nonzero solution

§1.9 Matrix of Linear Transformation

Recall: A linear transformation $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$ is a map satisfying

$$\textcircled{1} T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y})$$

$$\textcircled{2} T(c\vec{x}) = cT(\vec{x})$$

$$\Rightarrow T(c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_r\vec{v}_r) = T(c_1\vec{v}_1) + T(c_2\vec{v}_2) + \dots + T(c_r\vec{v}_r)$$

Also have matrix transformation:

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$T(\vec{x}) = A\vec{x}, \text{ where } A \text{ is an } m \times n \text{ matrix}$$

Thm: Any linear transformation is a matrix transformation, and the matrix A is unique.

e.g. $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

$$T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} -2 \\ -1 \\ 0 \end{bmatrix}$$

$$\begin{aligned} \text{then, } T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) &= T\left(x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\ &= x_1 T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + x_2 T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\ &= x_1 \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ -1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} 2x_1 - 2x_2 \\ 3x_1 - x_2 \\ 4x_1 \end{bmatrix} \end{aligned}$$

$$\begin{bmatrix} 2x_1 & -2x_2 \\ 3x_1 & -x_2 \\ 4x_1 & \end{bmatrix} = \underbrace{\begin{bmatrix} 2 & -2 \\ 3 & -1 \\ 4 & 0 \end{bmatrix}}_A \underbrace{\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_{\vec{x}}$$

General Result

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \dots, \vec{e}_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

then T is ~~represented~~ by the matrix

$$\left[\underbrace{T(\vec{e}_1)}_{\text{column}}, \underbrace{T(\vec{e}_2)}_{\text{column}}, \dots, \underbrace{T(\vec{e}_n)}_{\text{column}} \right] \leftarrow \text{standard matrix}$$

examples

$$\textcircled{1} T(\vec{x}) = \vec{x} \quad (\mathbb{R}^m \rightarrow \mathbb{R}^n)$$

$$T\left(\begin{bmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}\right) = T\left(\begin{bmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}\right) \leftarrow \text{doesn't change}$$

Matrix:

$$[\vec{e}_1, \vec{e}_2, \dots, \vec{e}_n]$$

$$= \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix} \leftarrow \text{identity matrix } I_n \begin{matrix} \uparrow \\ \text{size} \\ (n \times n) \end{matrix}$$

diagonal

§ 2.1 Matrix Operations

* $m \times n$ matrix is square if $m = n$.

① Addition. $A+B =$ sum of corresponding entries
- A, B need to be same size

$$\text{e.g. } \begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} a+e & b+f \\ c+g & d+h \end{bmatrix}$$

② Scalar multiplication:

$$c \cdot A = c \cdot \text{entries of } A.$$

$$\text{e.g. } 2 \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 6 & 8 \end{bmatrix}$$

③ Matrix Multiplication

$$\begin{array}{l} A \cdot B = \text{matrix} \\ (m \times n) \quad (n \times p) \quad (m \times p) \\ \underbrace{\hspace{2cm}}_{\text{same}} \end{array}$$

Law:

$$B = [\vec{b}_1, \dots, \vec{b}_p]$$

$$A \cdot B = [A\vec{b}_1, A\vec{b}_2, \dots, A\vec{b}_p].$$

$$\textcircled{2} \quad T(\vec{x}) = c \cdot \vec{x}$$

matrix is $c \cdot I_n \leftarrow$ scalar matrix

$$\textcircled{3} \quad T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = T\left(\begin{bmatrix} y \\ x \end{bmatrix}\right)$$

reflection with respect to line $y=x$

$$\text{Matrix: } \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

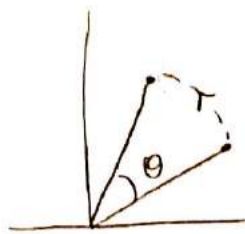
$$\textcircled{4} \quad T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} -x \\ y \end{bmatrix}$$

reflection with respect to line $y=0$.

$$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$\textcircled{5}$ Rotation with angle θ

$$\text{Matrix: } \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$



$$= \begin{bmatrix} x\cos\theta - y\sin\theta \\ x\sin\theta + y\cos\theta \end{bmatrix}$$